	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7		Week 8	Week 9	Week 10	We	
COM & LANG PSED LA, U, S. MR, SCSA, MFB.	 Self -Confidence To show To show To show To show To show To be average of the selection of the s	To play in a group, extending and elaborating play ideas, e.g. building up a role-play activity with other children To initiates play, offering cues to peers to join them To keeps play going by responding to what others are saying or doing. ng and Attention To listen to stories with increasing attention and recall To focus Focusing attention – still listen or do, but can shift own attention To maintain attention, concentrates and sits quietly during appropriate activity. standing To listen and respond to ideas expressed by others in conversation or discussion To begin to understand 'why' and 'how' questions.					HALF TERM	 Self -Confidence and Self-Awareness To show confidence in asking adults for help To show confidence speaking to others about or Managing Feelings and Behaviour To be aware of own feelings, and knows that so To begin to accept the needs of others and can from others To be aware of the boundaries set, and of beha Making Relationships To play in a group, extending and elaborating pl children To initiates play, offering cues to peers to join the To keep play going by responding to what other Listening and Attention To focus Focusing attention – still listen or do, for maintain attention, concentrates and sits question and the stores of objects (e.g. "What do we use Beginning to understand 'why' and 'how' quest speaking To use talk to connect ideas, explain what is ha and relive past experiences To use language to imagine and recreate roles and set of the set of th					
LITERACY PHYSICAL DEV R, W. MH, HSC.	 To begin adjustin Health and Self To obse Reading To begin To begin To begin To begin To deven Writing Children 	n to experiment win to jump off an of n to negotiate space of speed or change -Care arve the effects of in to focus on beg in discussing the of elop an understar	bject and land a ace successfully v ging direction to a f activity on their ginning, middle a characters, and th nding of story sec tures in correct o	ppropriately when playing racin avoid obstacles. bodies. nd end of the stor neir feelings quence.		ames with other cl			 To ju To ne speed Health and Second Sec	operiment with diffe mp off an object ar egotiate space succ d or changing direc	nd land appropria cessfully when pla ction to avoid obs y on their bodies. tory and discuss t anding the differe	ately aying ra stacles. s. the mai	
	• To deve	lop work through	n an understandir	ng of senses.						hange the ending o reate non-fiction bo	•	e up dif	

eek 11	Week 12	Week 13	Week 14

wn needs, wants, interests and opinions.

ome actions and words can hurt others' feelings take turns and share resources, sometimes with support

avioural expectations in the setting.

lay ideas, e.g. building up a role-play activity with other

hem rs are saying or doing.

id recall but can shift own attention uietly during appropriate activity.

se to cut things?') tions.

ppening and anticipate what might happen next, recall

inations. Asks e.g. who, what, when, how and experiences in play situations.

acing and chasing games with other children, adjusting

n character – use descriptive language to describe own

ures of fiction and non-fiction

ferent versions/ endings

	Numbers	Numbers
	To recognises numerals 1 to 5	• To red
<u>2</u>	To sometimes match numerals and quantity correctly	• To so
MATHEMATIC N, SSM.	To count objects to 10, and beginning to count beyond 10.	• To co
THEMA N, SSM.	Shapes, Space and Measures	
Ηź	To show interest in shapes in the environment	Shapes, Space
ž	To select a particular named shape	• To sh
	To use positional language.	To se
		To us
	People and Communities	People and C
	Show interest in the lives of people who are familiar to them	Show
	 Remember and talk about significant events in their own experience 	Reme
	 Recognise and describe special times or events for family or friends 	• Recog
	Show interest in different occupations and ways of life	Show
	 Know some of the things that make them unique, and can talk about some of the similarities and 	Know
	differences in relation to friends or family.	differ
Ą	The World	The World
UND WORLD PC, W, T.	 Comment and ask questions about aspects of their familiar world such as the place where they live or the natural world 	• Talk a
	• Develop an understanding of growth, decay and changes over time.	Technology
	Technology	Show
	Complete a simple programme on the computer and use ICT hardware to interact with age-appropriate	move
	computer software.	Comp
		comp
	Purple Mash Resources in the 3-5 (phase) to support all areas of learning. Simple City, 2Create a Story, Talking	
	Stories, 2Paint, 2Sequence, 2Beat, 2Explore, 2Publish, 2Publish Extra, Maths City 1&2, 2Count, 2DIY, 2Go,	Purple Mash
	Mashcams. Use of programable toys e.g. beebots as well as a range of objects that work indifferent ways.	Stories, 2Pain
		Mashcams. U
as	Les Salutations (Greetings)	Les Salutation
<u>۳</u>	• To say (hollo) formally and informally	To as
Ξ I	To say 'hello' formally and informally	
NCH s all a	 To say my name. 	• To say
FRENCH cross all a		
FRENCH across all areas		

- ecognises numerals 1 to 5
- ometimes match numerals and quantity correctly
- count objects to 10, and beginning to count beyond 10.

ce and Measures

- how interest in shapes in the environment
- elect a particular named shape
- use positional language.

Communities

- w interest in the lives of people who are familiar to them nember and talk about significant events in their own experience ognise and describe special times or events for family or friends w interest in different occupations and ways of life w some of the things that make them unique, and can talk about some of the similarities and

- erences in relation to friends or family.
- about why things happen and how things work.

- w skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, vements or new images
- plete a simple programme on the computer and use ICT hardware to interact with age-appropriate puter software.

ons (Greetings)

- sk how somebody is feeling and give a reply
- ay 'goodbye' and 'see you soon'.

n Resources in the 3-5 (phase) to support all areas of learning. Simple City, 2Create a Story, Talking int, 2Sequence, 2Beat, 2Explore, 2Publish, 2Publish Extra, Maths City 1&2, 2Count, 2DIY, 2Go, Use of programable toys e.g. beebots as well as a range of objects that work indifferent ways.

Exploring and using Media and Materials

- Begin to build a repertoire of songs and dances
- Explore the different sounds of instruments
- Explore what happens when they mix colour
- Experiment to create different textures
- Understand that different media can be combined to create new effects
- Manipulate materials to achieve a planned effect
- Construct with a purpose in mind, using a variety of resources
- Use simple tools and techniques competently and appropriately
- Select appropriate resources and adapts work where necessary
- Select tools and techniques needed to shape, assemble and
- Join materials they are using.

Join mater STAR AS Being Imaginative • Create sim

Δ

- Create simple representations of events, people and objects
- Initiate new combinations of movement and gesture in order
- To express and respond to feelings, ideas and experiences
- Choose particular colours to use for a purpose
- Introduces a storyline or narrative into their play
- Plays alongside other children who are engaged in the same theme
- Plays cooperatively as part of a group to develop and act out a narrative.

Exploring and using Media and Materials

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- Realise tools can be used for a purpose
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Being Imaginative

- Capture experiences and responses with a rang materials or words
- Create simple representations of events, people and objects
- Initiate new combinations of movement and gesture in order
- To express and respond to feelings, ideas and experiences
- Choose particular colours to use for a purpose
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ed to create new effects ct. y of resources nd appropriately /here necessary ssemble and

• Capture experiences and responses with a range of media, such as music, dance and paint and other

e and objects sture in order xperiences

y I in the same theme p and act out a narrative

Chagim: Rosh Hashanah

- To understand Rosh Hashanah is the start of a new Jewish Year
- To know on Rosh Hashanah we blow the shofar
- To know the shofar makes different sounds •
- Tio make, and blow, our own shofarot.
- To understand the phrase Shana tova •
- To make shana tova cards for our families
- To know we dip apple in honey on Rosh Hashanah and taste it.

Chagim: Yom Kippur

- To hear and act out the story of Yonah
- To know we don't wear leather shoes •
- To understand we say sorry (teshuva) on Yom Kippur.

Chagim: Succot/Shmini Atzeret/Simchat Torah

- To know on Succot we eat in a succah.
- To know the roof of the succah is schach.
- To visit the succah and say the bracha.
- To understand we shake the Arba Minim in all directions because Hashem is everywhere. •
- To shake the Arba Minim
- To know on Simchat Torah we celebrate the Torah
- To make flags.

Hebrew Reading

SL

- To complete a baseline reading assessment
- To know there are Hebrew letters that are different to English letters
- To be able to read Alef, Bet and Vet
- To understand the concept of vowels
- To be able to read Kamatz •
- To start trying to blend kamatz with a single letter.

Parasha

- Bereshit everything comes from Hashem
- Noach kindness.

Chagim: Chanukah

- To understand a basic version of the Chanukah Story
- To put on a Chanukah show for our parents
- To know on Chanukah we light a chanukiah and why
- To make our own chanukiah from clay.

Hebrew Reading

- To be able to read the letters Gimmel, Dalet, Hey, Vav, Zayi, Chet and Tet
- To be able to read the vowels Patach, Tzayreh and Segol
- To be able to blend a single letters and vowel
- To complete an end of term assessment.

Parasha

- Vayera welcoming visitors
- Chayei Sarah chesed
- Toldot recognising each of us is different.