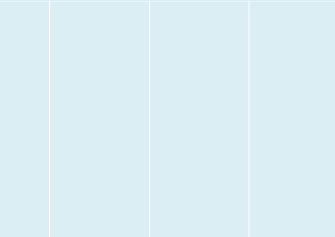
Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7		Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
On-going appli	cation of menta	l, communication	, problem solvin	g and reasoning	skills.			On-going applic	ation of menta	l, communicatior	n, problem solvin	g and reasoning	skills.	
<ul> <li>To real of each</li> <li>To ider and div</li> <li>To reclinctudi</li> <li>To add writter</li> <li>To add</li> <li>To add</li> <li>To perit</li> <li>To solv decima</li> <li>To exp</li> <li>To enu</li> <li>To solv decima</li> <li>To solv operat</li> <li>To solv operat</li> <li>To solv</li> <li>To solv</li> <li>To solv decima</li> <li>To solv operat</li> <li>To solv decima</li> <li>To solv operat</li> <li>To solv</li> <li>To solv</li> <li>To solv</li> <li>To solv</li> <li>To read (YR5)</li> <li>To read numer</li> <li>To mul formal</li> <li>To perit</li> <li>To solv</li> </ul>	id, write, order and indigit ntify the value of vide numbers by all and use equiving in different co and subtract which methods (colume and subtract nut form mental calce ve problems invo- al notation up to ress missing num- merate possibility their knowledge berations I pairs of number ve addition and se ions and method ve problems invo- e, read, write and sions and method ve problems invo- e, read, write and sing decimal no- ve problems invo- al notation up to d, write and conve- d Roman numeration als. (YR5) Itiply multi-digit no- written method form mental calce ve problems invo- als (ve problems invo- als) (ve problems invo- to the mental calce ve problems invo-	nd compare numl each digit in num 10, 100 and 1000 alences between	bers to at least 10 bers given to thr giving answers u simple fractions, more than 4 dig subtraction) (YR vith increasingly l g with mixed ope on and conversion ces where appro- ebraically ons of two variable perations to carr equation with two step problems in paraction, multiple of standard units, naller unit of mea- ree decimal place on and conversion ces where appro- nalogue and d d recognise year digits by a two-dig- tion g with mixed ope on and division in	2000000 and deter ree decimal place up to three decimal decimals (and pu- gits, including usin 5) arge numbers (YI erations and large on of units of mea- priate es y out calculations contexts, decidin lication and divisi converting meas asure to a larger es on of units of mea- priate igital 12- and 24- s written in Roma git whole numbe	rmine the value es and multiply hal places ercentages,) ing formal <b>R5)</b> e numbers asure, using s involving the ing which ion urements of unit, and vice asure, using hour clocks an r using the e numbers		HALF TERM	<ul> <li>To use m</li> <li>To use m</li> <li>To use c</li> <li>in the sa</li> <li>To comp</li> <li>To add a</li> <li>multiple</li> <li>To reco</li> <li>other</li> <li>To reco</li> <li>To reco</li> <li>To calcu</li> <li>To calcu</li> <li>To calcu</li> <li>To calcu</li> <li>To calcu</li> <li>To calcu</li> <li>To reco</li> <li>To reco</li> <li>To reco</li> <li>To reco</li> <li>To add a</li> <li>concept</li> <li>To reco</li> <li>parts pe</li> <li>decimal</li> <li>To solve</li> <li>and thos</li> <li>To recal</li> <li>including</li> <li>To solve</li> <li>and such</li> <li>To multi</li> <li>material</li> <li>To multi</li> <li>example</li> </ul>	egative number ommon factors ime denominat pare and order and subtract fra- s of the same r gnise mixed nu gnise that shap gnise that shap gnise that shap gnise the area or late, estimate a g cubic centime e, mm3 and km gnise, describe e numbers up t vision, where a ng to find a solu- ess a remainder of equivalent fra- of equivalent f	ers in context, and s to simplify fracti- ion fractions, includir actions with the sa- number (YR5) mbers and impro- actions with the same possible to use for f parallelograms a and compare volu- etres (cm3) and cu 3]. and build simple 3 o 4 digits by num ppropriate interpo- tion after division as actions with differ ractions ent symbol (%) and d write percentag ch require knowin h a denominator alences between ontexts lving the calculati of and the use of p tions and mixed r	I calculate interva ons; use common ong fractions > 1 ame denominator per fractions and areas can have d ormulae for area and triangles ime of cubes and ubic metres (m3), 3-D shapes, inclue bers up to 12 usin ret remainders ac a fraction, simplifient denominator d understand that es as a fraction w of percentages ar of a multiple of 1 simple fractions, ion of percentages for con- bers by whole ons, writing the an	als across zero in multiples to exp r and denominate convert from on lifferent perimete and volume of sh cuboids using sta and extending to ding making nets ing the formal writ ccording to the co fying where poss is and mixed num it per cent relates with denominator ind decimal equiva 0 or 25 (YR5) decimals and pe es [for example, co omparison e numbers, suppon	oress fractions ors that are a form to the ers and vice apes andard units, o other units for tten method of ontext and use ible abers, using the bers, using the s to 'number of 100, and as a alents of , , , , rcentages, of measures, orted by	
Biographies Start of Coming To England. To predict themes in a text and use a context to work out	To infer character's feelings in a text. To know and apply the features of biographical writing.	To use the features of an informal letter. To write in character inferring feelings by using events from the text.	To plan and structure a cinquain about the racism Floella experience in her childhood.	To reflect on Floella's life and discuss how she has overcome so many barriers.	To examine how Floella Benjamin has become the success she is today. Writing Outcome – Discursive writing	Shakespeare Unit TBC		Shakespeare Un TBC	it	Poetry (in relation to Shakespeare)	Friend or Foe by Michael Morpurgo To write a character description.	Friend or Foe by Michael Morpurgo To write an informal letter empathising as an evacuee.	Friend or Foe by Michael Morpurgo To write an alternative ending.	Friend or Foe by Michael Morpurgo To write a short story.

ENGLISH

	unfamiliar	Writing	Writing	Writing							
	vocabulary.	Outcome -	Outcome -	Outcome – A							
		Biography	Letter	cinquaine.							
SCIENCE	Describ     charact	eristics and base	ngs are classified ed on similarities	into broad groups and differences, i nimals based on s	ncluding micro-c	organisms, plants		<ul> <li>Describ charact</li> </ul>	eristics and base	gs are classified i d on similarities ring plants and ar	and differen
Ň						istics					
	Star sci	entists – Libble f	Hyman, Cari Linn	aeus and Edward .	enner.			Star sci	entists – Libble F	Iyman, Carl Linna	ct did WW2
HISTORY								<ul> <li>To rest of to the total of total</li></ul>	research why chi debate whether ay investigate and c	ons why WW2 sta Idren were evace rationing was fai liscover the impa our local area wa	arted and th uated and w r and consid uct of bombin
GEOGRAPHY	<ul> <li>To under that frue</li> <li>To under clothing</li> <li>To inver product</li> <li>To under people</li> </ul>	erstand that our erstand that eac it may have to t erstand that clot g may be recycle stigate locally m ts available in ou erstand the pers buy affects the l	food and clothe th type of fruit gr travel long distan thes can be prod ed and processed hade and grown p ur area spectives of a ran lives of others	ashrut and availab s can come from a rows in particular o loces to reach our fr uced fairly and sus l products available age of people on go roduct to your hor	Il over the world limatic condition uit bowl stainably, and to in our area, and eographical issue	ns and in a particu understand that to investigate loc	unwanted ally imported				
ART	The Caribbean:• Demon• Identify differer• Develop• Use app famous• Work fr• Show a• Provide	strate a wide va v artists who hav nt effects. Exper p ideas using dif propriate art voc s artists rom a variety of n awareness of l e a reasoned eva the context and	ve worked in a sin riment with layer ferent or mixed in cab to share idea sources, inc. tho how paintings ar	make different ma milar way to their ring materials and media, using a ske s and discuss work se researched inde e created (compose own and others wo	own work. Focus colours tchbook to deve k, both personal ependently sition)	s on pastels, play s lop ideas		The Blitz: Manipus shape Create Develop Create Indepen Use tec Use app Provide Explain	different mediun Ilate and experin shades and tints o skills in using m sculpture and co ndently develop hnical knowledg propriately chose e a reasoned eval	n to create pictur nent with the ele using black and m nalleable and flex nstructions with a range of ideas, e to improve the en processes in o luation of their or intention behind	ments of art white ible materia increasing ir which show ir mastery of rder to creat wn and othe

To rewrite a chapter from a character's perspective.

- groups according to common observable rences, including micro-organisms, plants and animals
- ed on specific characteristics
- dward Jenner.
- V2 have on Britain?
- the role of Britain
- where they went
- sider how we would cope if rationing was reintroduced
- bing on a British city after WW2.



### ork linked to WW2

- he Blitz. Create sculptures in the style of Henry Moore
- art: line, tone, pattern, texture, form, space, colour and
- rials inc. slabs, coils, slips, etc
- g independence
- ow imagination and originality
- of skills
- eate successful and finished work independently
- hers work

Δ													
COMPUTING	<ul> <li>COMPUTING STRAND: Computer Science &amp; Information Technology Unit 6.1 Coding - Program; 2Code</li> <li>To review good planning skills</li> <li>To design programs using their choice of objects, attributing specific actions to each using their new programming knowledge</li> <li>To use variables within a game to keep track of the properties of object.</li> <li>To design programs using their choice of objects, attributing specific actions to each using their new programming knowledge</li> <li>To use variables within a game to keep track of the properties of object.</li> <li>To design programs using their choice of objects, attributing specific actions to each using their new programming knowledge</li> <li>To use variables within a game to keep track of the properties of objects</li> <li>To use functions and understand why they are useful in 2Code</li> <li>To debug a program and organise the code into tab.</li> <li>To organise code into functions and Call functions to eliminate surplus code in the program</li> <li>To explore the options for getting text input from the user in 2Code</li> <li>How to include interactivity in programming</li> <li>To use flowcharts to test and debug a program</li> <li>To create a simulation of a room in which devices can be controlled</li> <li>To explore how 2Code can be used to make a text-based adventure game.</li> </ul>						Catch-up/ Consolidation	Catch-up/ Consolidation	COMPUTING STRAND: Inform Unit 6.3 Spreadsheets – Progra • To explore Probability • To use spreadsheets in • To use a spreadsheet t • To plan a school event.	<b>ams; 2Calculate</b> 'real life' Creating o plan pocket mon	•	model	Catch-up/ Consolidation
	<u>Core</u> <u>Vocabulary –</u> <u>Les Nombres</u> <u>(Numbers)</u>	Vocabulary – V Les L	<u>Core</u> Vocabulary – Les Couleurs (Colours)	<u>Core</u> <u>Vocabulary –</u> <u>Les Jours</u> (Days of the Week)	Core Vocabulary – Les Mois (Months of the Year)	<u>La</u> <u>Phonetique</u> (Phonetics - Lesson 1)	<u>La</u> Phonetique (Phonetics - Lesson 2)	<ul><li>To revis</li><li>To say t</li></ul>	e (Presenting Myself) se counting to 20 in French their name and age in French nello and goodbye and then ask	how somehody is f	coling and answe		<u>La</u> <u>Phonetique</u> (Phonetics - Lesson 3)
FRENCH	To learn numbers 1-10 in French. To begin to learn numbers 10- 20 in French.	<u>Commands</u> ) c	To introduce colours in French	To introduce days of the week in French	To introduce months of the year in French	French sound patterns / phonemes (CH, OU, ON, OI) to improve French	next 4 out of a total of 18 essential French sound patterns / phonemes (I, IN, IQUE, ILLE) to improve French pronunciation and be able to	feeling • To tell y	you where they live in French you if they are French or English,		-		To look at the next 4 out of a total of 18 essential French sound patterns / phonemes (É E È EAU EUX) to improve French pronunciation and be able to read with improved accuracy.

- To play doubles tennis to score points against opposition
- To defend points against opposition using teamwork skills to return balls over the court
- To explain principles of backhand shot
- To describe why and when to use a backhand shot
- To use a backhand shot when necessary in a game situation

- To use tension and extension to control body
- To develop a simple sequence using actions and dynamics
- To recognise the difference between actions and dynamics
- To explore space and relationships to dance
- To develop a movement phrase that incorporates at least 2 relationships and a spatial element

Б

- To introduce the lob shot
- To demonstrate a lob shot in isolated situations
- To perform a lob shot in game play
- To play in a game against opposition in doubles and single using full tennis scoring systems
- To know and explain rules and scoring systems for a full game
- To play in doubles games and recognise how as a pair you can improve
- To implement basic positioning as a pair to score points
- To use basic doubles positioning to explore attacking and defensive play
- To work as a pair to develop tactics against other pairs •
- To compete and identify ways you can improve your play.

#### Unit: Happy

### Styles covered (Historical context): Pop/Motown

Ongoing Focus: Learning new musical skills/concepts and revisiting them over time and with increasing depth.

### **MUSIC STRAND: Listen & Appraise**

Recognise styles, find the pulse, recognise instruments, discuss, listen, discuss other dimensions of music.

### **MUSIC STRAND: Musical Activities**

#### Games

- Internalise, understand, feel, know how the dimensions of music work together
- Focus on warm-up Games. Pulse, rhythm, pitch, tempo, dynamics •
- Explore the link between sound and symbol. •

## Singing

- Sing, learn about singing and vocal health
- Continue to learn about working in a group/band/ensemble.

### Playing

MUSIC

- Play a classroom/band instrument in a group/band/ensemble
- Explore the link between sound and symbol.

### Improvisation

• Explore and create your own responses, melodies and rhythms.

### Composition

- Create your own responses, melodies and rhythms and record them in some way
- Explore the link between sound and symbol

### **MUSIC STRAND: Perform/Share**

- Work together in a group/band/ensemble and perform to each other and an audience
- DIscuss/respect/improve your work together.

### Heads-Up Kids – Back To School Programme

- To enable children to transition back to the school environment and feel safe and secure through routine, consistency and ritual
- To enable children to share their experiences and feelings
- To normalise worries and other big feelings •
- To enable children to manage uncertainty and change

### Induction Week – New Classes

• To identify positive ways to face new challenges (for example, the new responsibilities of being in Year 6 such as becoming prefects)

- To remember and perform a simple phrase incorporating at least 3 actions
- To use expression in dance phrase
- To develop movement action phrase in a group of 4
- To develop a dance using increased range of actions
- To identify appropriate dynamics and group formations for a Hakka dance performance
- To perform with consistency throughout
- To perform some basic street dance skills
- To develop a short sequence including basic street dance positions
- To interpret visual stimulus •
- To develop a street dance using relationships in dance
- To work as part of a pair to compose a street dance performance
- To perform confidently to peers.

## Unit: Classroom Jazz 2

### Styles covered (Historical context): Jazz, Latin, Blues

Ongoing Focus: Learning new musical skills/concepts and revisiting them over time and with increasing depth.

### **MUSIC STRAND: Listen & Appraise**

• Recognise styles, find the pulse, recognise instruments, discuss, listen, discuss other dimensions of music. **MUSIC STRAND: Musical Activities** Games

- Internalise, understand, feel, know how the dimensions of music work together
- Focus on warm-up Games. Pulse, rhythm, pitch, tempo, dynamics
- Explore the link between sound and symbol.

## Singing

• Sing, learn about singing and vocal health

• Continue to learn about working in a group/band/ensemble. Playing

- Play a classroom/band instrument in a group/band/ensemble
- Explore the link between sound and symbol. Improvisation

### • Explore and create your own responses, melodies and rhythms. Composition

- Create your own responses, melodies and rhythms and record them in some way
- Explore the link between sound and symbol

### MUSIC STRAND: Perform/Share

- Work together in a group/band/ensemble and perform to each other and an audience
- DIscuss/respect/improve your work together.

### Anti-Bullying Week

- To know about different types of relationships and what constitutes a positive, healthy relationship.
- To know how to maintain a healthy relationship
- To confidently negotiate and compromise strategies to resolve disputes and conflict ٠
- To encourage children to be mindful of their actions and their effects on others
- To encourage children to be resilient and assertive. •

# British Values – Democracy

 To learn why and how rules and laws that protect themselves and others are made and reinforced, why different rules are needed in different situations and how to take part in making and changing rules

### • To identify their strengths and set high aspirations and goals.

#### Be Seen/Be Safe Road Safety Campaign

• To deepen understanding of risk by recognising, predicting and assessing risks in difference situations and deciding how to manage them responsibly. (Also includes responsible mobile phone use).

#### Cross-Curricular Link with English / Floella Benjamin's Autobiography

- To describe some of the different beliefs and values in society.
- To demonstrate respect and tolerance towards people different from themselves.
- To learn the importance of empathy and compassion towards others. They understand the negative • effects of bullying and discrimination.

#### **Chagim: Rosh Hashanah**

- The custom to eat the various foods on the first evening of R. Hashanah Knows the foods and exposure to some of the Yehi Ratzons recited over them
- The Rambam's Teshuvah the process: 1. we regret our wrongdoings, 2. Stop the wrongdoing (in thought and action), verbalising what we have done that is wrong, resolving not to do it again
- Avinu Malkenu: a deeper understanding of the two different relationships that we have with Hashem. A child can develop their own relationship with G-d
- R. Hashanah is the anniversary of the creation of the world (since Adam & Chavah were created on this day - the sixth day of Maaseh Bereshit) and therefore an opportunity for G-d to review His creation and for us to review ourselves
- Review the concept of Teshuvah, Tefillah, Tzedaka) with focus on knowing and understands the 8 levels of tzedaka according to the Rambam.

#### **Chagim: Yom Kippur**

- Some of the customs for Erev Yom Kippur: To eat more, the blessing of the children, Kaparot, Mikvah (as on Erev R. Hashanah too), to light a Ner Zikaron
- The fact that all the laws of Shabbat apply on Y. Kippur (incl. carrying + cooking which don't apply on other Chagim)
- The Seudah Mafseket
- Yom Kippur: the 13 attributes of mercy the text and melody; a basic understanding of the content that Hashem is compassionate.

#### Chagim: Succot/Shmini Atzeret/Simchat Torah

- Key laws of the requirements for a kasher Sukkah structure + kasher Arba'ah Minim refer to Biblical and Mishnaic sources. (This offers an initial introduction to the concept of Oral Torah – Torah Sheba'al Peh.)
- Some halachot about the use of the Sukkah. How often one makes Leshev Basukkah, the types of food that require sitting in the Sukkah, the stricter rules about waiting for rain to pass on the first evening, how to deal with rain
- Understands the difference between the structure of the chag in Israel over the entire 8 days as opposed to the 9 day structure in Chutz Laaretz. incl. the amount of Yom Tov days, Chol Hamoed and the fact that Shemini Atseret + Simchat Torah fall together on one day
- After Rosh Hashanah & Yom Kippur we are judged for rain on Succot
- Understands why we add Tefillat Geshem on Shemini Atzeret and not during Succot, even though we hint • for rain (without being explicit) through taking the Arbah Minim throughout Sukkot.

#### Skills

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- To review current Hebrew reading skills
- To know how to read and write aleph in Rashi script

To describe some ways in which the government uses money to provide for my needs and my local community. (Also taught at the end of the WW2 topic).

#### **Chagim: Chanukah**

- Understands why Chanukah is 8 days and not 7, if the miracle of the oil lasting was really only 7 days
- Knows the content and general meaning of 'Biy'mei Mattityahu' to include key words
- Knows where to find 'Al Hanisim" in the Amidah in the siddur
- Knows the difference between Nes Galuy and Nes Nistar in a context of the miracles of Chanukah
- Heroism. Know that the heroic acts which took place in the period of the Chanukah story were acts of • outstanding self-sacrifice, mesirut nefesh. Link to modern day e.g. Natan Sharansky
- To consider what the Macabees where fighting against and to look at why it remains so important to value human beings for their spiritual properties and not just their materialistic properties.

#### Skills:

- To know how to read and write heh, vav and zayin in Rashi script
- To know how to read and write chet, tet and yud in Rashi script
- To know how to read and write caf, final caf and lamed in Rashi script •
- To know how to read and write mem and final mem in Rashi script
- To know how to read and write nun and final nun in Rashi script
- To know how to read and write samech in Rashi script

#### **Topic: Israel**

- To understand what a ghetto is
- To understand what a pogrom is
- To know who Moses Montefiore was
- To understand what happened in the first Aliyah
- To understand the impact of Theodore Herzl •
- To understand the role Britain played in securing a Jewish State. •

#### Parasha:

- Vayera facing difficult choices
- Chayei Sarah comforting a mourner
- Toldot the rightful ownership of Israel •
- Vayetze making Israel central in our lives as Jews ٠
- Vayishlach –living up to one's Jewish identity •
- Vayeshev The consequence of actions •
- Miketz Global responsibility (feed the world). •

• To know how to read and write bet, gimel and daled in Rashi script.

### **Topic: Israel**

- To know the promise Hashem made in Bereshit
- To understand Jewish life throughout the 18<sup>th</sup> and 19<sup>th</sup> centuries.

#### Parasha

- Bereshit self-improvement
- Noach every society needs laws.