## **Year 4 Curriculum Overview Autumn Term 2025**

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8		Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	Week15
On-going application of mental, communication, problem solving and reasoning skills.  Place Value  To represent numbers to 1000 To partition numbers to 1000 To use a number line to 1000 To look at thousands in place value To represent numbers to 10,000 To learn flexible partitioning of numbers to 10,000 To find 1, 10, 100, 1000 more or less of a number To look at number lines to 10,000 To estimate on a number line to 10,000 To compare numbers to 10,000 To use Roman numerals To round to the nearest 10, 100, 1000			On-going application of mental, communication, problem solving and reasoning skills.  Addition and Subtraction  • To add and subtract 1s, 10s, 100s and 1000s  • To add up to 4 two digit numbers – no exchange  • To add two 4 digit numbers – more than one exchange  • To subtract two 4 digit numbers – no exchange, one exchange and more than one exchange  • To use efficient subtraction  • To estimate answers  • To check strategies				mental, communication, problem solving and reasoning skills.  Measurement – Area  To know what is area? To count squares To make shapes To compare areas  To know 3,6 and 9 To know 7 times taee 7 To know 11 times taee 7 To multiply by 1 and 7 To divide a number 7 To multiply three mease			easoning skills.  and Division  ow multiples of 3 ltiply and divide I ow 6 times tables ltiply and divide I ow 3,6 and 9 time ltiply and divide I ow 7 times tables ow 11 times table ow 12 times table ltiply by 1 and 0 ide a number by	a e by 6 es and division facts e by 9 mes tables e by 7 es and division facts oles and division facts ole and division acts 0 y 1 and itself		Assessment Week			
ENGLISH	Gregory Cool by Caroline Binch  To respond to illustrations – consider the setting and make predictions for a story  To infer and deduce information about the characters  To deepen their understanding of the characters and setting  To build a varied and rich vocabulary  To write short play scripts  To create performance poetry  To research and produce fact files linked to information from the text  To retell the story from a character's point of view  To research about a country and create a travel guide.  Possible Writing Outcomes  Stories with settings  Character descriptions  Poetry  Play scripts  Information texts  Travel guides.  Oracy  Predictive talk  Feelings detective  Compare and contract discussion  Would you rather?  Role play  Classroom culture swap						HALF TERM	<ul> <li>To draw inferences and justify inferences with evidence Identify how language and structure contribute to meaning</li> </ul>								

#### **Year 4 Curriculum Overview Autumn Term 2025**

## **Electricity** • To identify common appliances that run on electricity • To construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers • To identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a SCIENCE complete loop with a battery • To recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit • To recognise some common conductors and insulators, and associate metals with being good conductors. Star scientists – Garrett Morgan. HISTORY Where does our food come from? • To explain the impact of food choices on our environment and understand ways in which food choices can harm the environment. • To describe how to make small changes to a diet to help fight climate change. To know the importance of trading responsibly and know what trading responsibly means. • To discuss some of the advantages and disadvantages of importing food. • To describe the journey of the cocoa bean. • To map and calculate the distance food has travelled. • Look at school dinners – are they locally sourced? Investigate how to design and use data collection methods to find where our food comes from. To discuss the advantages and disadvantages of buying both locally and imported food. **Distant Villages** • To select and use relevant resources, stimuli to help generate and build ideas To collect images and information independently in a sketchbook To plan and create different effects and textures with paint or paper according to what they need for the task To look at colour mixing and its effects To create pastel drawings of a scene in Tobago of a beach/fruit market/birds-wildlife • To incorporate layering into pictures in style of Nicole Awai To look at the effects of using pastels to create different styles of drawing in keeping with a Tobago theme • To progress to using paper to create shadow effects, link to English POR • To reflect on their artworks and the artwork of others, giving reasons for their comments and identifying how to improve their work • To annotate work in sketchbooks, evaluating work and sharing opinions.

Artist: Nicole Awai

#### **States of Matter**

- To compare and group materials together, according to whether they are solids, liquids or gases
- To observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C)
- To identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.

Star scientist – Joseph Priestley

#### What were the greatest changes in Crime and Punishment?

- To understand how and why laws and punishments change over time
- To explain how attitudes towards crime have changed over time
- To understand how and why the police force has changed over time
- To understand that views on what is a punishment have changed over time
- To understand how and why attitudes towards the suffragettes have changed over time
- To share our knowledge about the changes in Crime and Punishment.

- To review coding vocabulary
- To use a sketch or storyboard to represent a program design and algorithm
- To use the design to create a program
- To introduce the If/else statement and use it in a program
- To create a variable
- To explore a flowchart design for a program with an if/else statement
- To create a program which responds to the If/else command, using the value of the variable.
- To create a program with a character that repeats actions
- To use the Repeat until command to make characters repeat actions
- To program a character to respond to user keyboard input.
- To make timers and counting machines using variables to print a new number to the screen every second
- To explore how 2Code can be used to investigate control by creating a simulation
- To know what decomposition and abstraction are in computer science
- To take a real-life situation, decompose it and think about the level of abstraction
- To design a decomposed feature of a real-life situation.

#### Football:

- To develop the attacking skill of dribbling.
- To develop changing direction and speed when dribbling.
- To develop passing and begin to recognise when to use different skills.
- To apply attacking skills to move towards a goal.
- To use defending skills to delay an opponent and gain possession.
- To apply skills and knowledge to compete in a tournament.

#### **Houses – Links to French**

- To use research and design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at a particular individual or group
- To generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design
- To select from and use a wider range of tools and equipment to perform practical tasks for example, cutting, shaping, joining and finishing, accurately
- To select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities
- To investigate and analyse a range of existing products
- To evaluate their ideas and products against their own design criteria and consider the views of others to improve their work
- To apply their understanding of how to strengthen, stiffen and reinforce more complex structures
- To understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors].

Designers/Focus: Doll Houses – Doll House Designers https://www.architectural-review.com/today/21-dolls-houses-designed-by-famous-architects

Article for Info: https://www.houseandgarden.co.uk/article/lucy-clayton-dolls-house

Cultural Interest: https://www.channel4.com/programmes/the-great-big-tiny-design-challenge

## COMPUTING STRAND: Information Technology Unit 4.6 – Animation -Program; 2Animate

- To decide what makes a good, animated film or cartoon and discuss favourite animations
- To learn how animations are created by hand
- To find out how 2Animate animations can be created in a similar way using technology
- To learn about onion skinning in animation
- To add backgrounds and sounds to animations
- Introducing 'stop motion' animation
- To share animation the class blog.

#### **COMPUTING STRAND: Information Technology**

#### **Unit 4.7 – Effective Searching**

- To locate information on the search results page
- To use search effectively to find out information
- To assess whether an information source is true and reliable.

#### Dance:

#### THEME: The Spy

- To copy and create actions in response to an idea and be able to adapt these using changes of space.
- To choose actions which relate to the theme.
- To develop a dance using matching and mirroring.

#### THEME: Carnival

- To learn and create dance moves in the theme of carnival.
- To develop a carnival dance using formations, canon and unison.
- To develop a dance phrase and perform as part of a class performance.

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#### Unit: Body and Tuned Percussion

#### Theme: Rainforests

- To identify the structure of a piece of music.
- To have an idea as to when there is one layer in a piece of music and when there are two.
- To play a sequence in the correct order in time with their partner.
- To have two contrasting rhythms being played together.
- To have two different melodies being played together.
- To have a complete piece of music with four different layers with an appropriate structure.

#### **Induction Week**

• To encourage children to express their views confidently and listen to and show respect for the views of others.

#### **Black History Month**

• To recognise and challenge stereotypes. They respect the similarities and differences between people and celebrate them.

#### **Ongoing Objectives**

• To develop strategies to solve disputes and conflict through negotiation and appropriate compromise and to give rich and constructive feedback and support to benefit others as well as themselves.

#### **British Values**

• Democracy assembly plus follow-up work.

#### Mental Health / World Mental Health Day

• To know that mental health and wellbeing is a normal part of daily life, in the same way as physical health. They recognise that there are a wide range of feelings that people can experience at the same time.

#### NSPCC - Speak Out, Stay Safe

- To be aware of different types of relationships, including those between friends and families, civil partnerships, and marriage. They recognise that all relationships should be positive and develop skills to maintain this.
- To learn about privacy and personal boundaries. E.g. When it is right to break a confidence or share a secret. They can also recognise what is appropriate/ inappropriate physical contact.

#### Awareness Days/Weeks

Black History Month
Jeans for Genes Week – 15<sup>th</sup> – 21st September
10<sup>th</sup> October – World Mental Health Day
NSPCC – Speak Out, Stay Safe assemblies and follow-up work

#### Unit: Rock and Roll

- To perform the hand jive hand actions in sequence and in time with the music.
- To sing in tune and perform their actions in time.
- To play the notes of the walking bass in the correct sequence.
- To independently play their part with some awareness of the other performers.

#### **Anti-Bullying Week**

- To realise the nature and consequences of discrimination, teasing, bullying and aggressive behaviours and how to respond to them and ask for help
- To be able to demonstrate some basic techniques for resisting peer pressure
- To know what a friend is and does and how to cope with some friendship problems
- To know that friendships change over time and having new and different types of friends. They have strategies to include people who are feeling lonely and excluded.

#### Developing A Healthier Lifestyle/Keeping Safe

- To know about and can name some of the early signs of physical illness. They know who to speak to in and outside of school if they are worried about their health
- To know that medicines, when used responsibly, contribute to health. Children have basic knowledge about vaccinations, immunisations and allergies
- To say what is meant by the term 'habit'. They can explain why habits can be hard to change. E.g. nail biting
- To know what alcohol is and understand the law surrounding alcohol and its risks and effects to the body
- To understand that drug use can become a habit which can be difficult to break.

#### Road Safety Week

- To explain about potential risks in the locality. They can talk about how to manage those risks. They are able to recognise, predict and assess risks in different situations and decide how to manage them responsibly
- To understand the Green Cross Code and know why it is so important to cross safely where no crossing is available
- To know about the different types of road crossings and how to use them safely and know how to cross the road.

#### **Awareness Days**

Anti-Bullying Week – 10<sup>th</sup> – 14<sup>th</sup> November Road Safety Week Remembrance Day Christmas Appreciation

## Module 1 Meet your Brain

#### Children will learn:

- How to train their minds to focus on whatever they want.
- They will learn that this is Neuroplasticity, and they can do anything they put their mind to.
- How they use each part of Team H-A-P and reflect on when they use them to develop their understanding.
- How the Amygdala reacts to real and perceived danger.
- About what triggers their own Amygdala to Fight, Flight and Freeze and how they can train their brain to calm their Amygdala down.
- About the brain's structure and how Neurons carry messages to create Neural Pathways.
- How Neural Pathways help us to form habits.
- More about how to look after their brain and what happens if they don't.
- They will learn how our minds can feel like a snow globe, leaving us unable to see clearly.

#### En Classe (In The Classroom)

- To remember and recall 12 classroom objects with their indefinite article/determiner
- To replace an indefinite article/determiner with a possessive adjective
- To say and write what they have and do not have in their pencil case.

#### **Chagim: Rosh Hashanah**

- To know the different names for Rosh Hashanah and their meanings Yom Teruah (Refer to Bamidbar 29:1), Rosh Hashanah, Yom Hadin, Yom Hazikaron
- To know that the blowing of the shofar on Rosh Hashanah is a mitzvah; but the shofar during Elul is a minhag
- To know the Minhag not to blow on Erev R. Hashanah to divide between the minhag and the mitzvah
- To know the reasons for blowing shofar and the brachah that is said for the shofar on Rosh Hashanah (give a number of reason allow children to evaluate)
- To know the Yehi Ratzon tefillah that is said with the apple + honey
- To know the brachot that are said for the candles 'Lehadlik ner shel yom tov' and 'Shehecheyanu'.

#### **Chagim: Yom Kippur**

- Erev Yom Kippur to know the mitzvah of eating and drinking and to give extra Tzedakah. Entering in Yom Kippur in a state of security as we have done and continue to do teshuvah
- To know the the 5 forbidden acts on Yom Kippur, Eating, drinking, wearing leather shoes, use of creams, washing for pleasure
- To know that at the end of the fast, we begin building the Sukkah a sign of our enthusiasm for doing Mitzvot and starting the year off in the way we want to go on.

#### **Chagim: Succot/Shmini Atzeret/Simchat Torah**

- The four names for Sukkot and their meaning: Sukkot, Chag Ha'asif, Zeman Simchatenu, Chag
- To know the link between the Arba'ah Minim and our body parts and the meaning of this symbolism
- To know what and who the Ushpizin are and how we welcome them into our Sukkah
- To know that the Ya'aleh ve'Yavo prayer is added to Birkat Hamazon
- Hoshana Rabbah to have awareness of the seven Hakafot and the banging of the Aravot.

#### **Skills**

- To be able to read key pesukim and recognise key words
- To review all vowel sounds

### Module 2

#### Celebrate

#### Children will learn:

- That scientists have discovered that we all have 24 Character Strengths, but in different amounts.
- Why Strength Spotting is so powerful and how the best way to learn about strengths is by noticing them.
- How when we spot Character Strengths over and over, we will build Neural Pathways to create a habit.
- That Character Strengths can help them solve problems and that everyone uses different strengths.
- These strengths can always help them.
- That Team H-A-P loves it when we use our Character Strengths
- because Dopamine gets released in the brain to help us perform at our best.

#### Chez Moi (My Home)

- To say whether they live in a house or an apartment and say where it is
- To repeat, recognise and attempt to spell up to ten nouns (including the correct article for each) for the rooms of the house in French
- To tell somebody in French what rooms they have or do not have in their home
- To ask somebody else in French what rooms they have in their home
- To attempt to create a longer spoken or written passage in French recycling previously learnt language (incorporating personal details such as their name and age).

#### **Chagim: Chanukah**

- To know the date of Chanukah
- To know the 2 different miracles of Chanukah, the oil and winning of battle
- To know the difference between a chanukia and menorah
- To know how the Mitzvah of Hiddur Mitzvah should be applied when it comes to Hadlakat Nerot Chanukiah
- To know that the Chanukah Story is not written in the Torah and it is a Rabbinic Festival
- To know the laws for lighting the Chanukiah on Erev Shabbat and Motzei Shabbat
- To know the significance of "Chanu Ka" with reference to Chanukat Hamizbeach
- To knows the historical context of the Chanukah story (Jewish history timeline).

#### Skills:

- To be confident to read a passage from modern Hebrew and identify the topic being discussed and for some to be able to translate the passage
- To know at least 10 words of the modern Hebrew topic (my free time and daily routine) and to be able to use these words to build sentences.

#### Parasha:

- Bereshit- Self control
- Noach Using pleasant language
- Vayera love for all human beings
- Chayei Sarah gratitude
- Toldot listening to your parents
- Vayetze dealing with problems in a calm way
- Vayishlach –keeping away from bad influence

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To review all script letters including finals.	<ul> <li>Vayeshev – one bad dead can often lead to another</li> <li>Miketz – Respect.</li> </ul>					
Topic: Tenach Heroes						
<ul> <li>To know who Chana was and her role in tefillah</li> <li>To understand how Miriam stood up for her beliefs</li> <li>To know different stories about King David.</li> </ul>						